

MII 100HZ LIGHT GUN

FOR/POUR X-BOX
50HZ/60HZ TV Compatible

INSTRUCTION



FEATURES

1. Compatible NTSC/PAL, XBOX.
2. Support BURST, AUTO GUN, SHOTGUN, NORMAL circular light-gun mode.
3. Support AUTORELOAD, NORMAL circular load function mode.
4. Vibration
5. With memory card expansion socket.
6. Support 100HZ high-clear TV games, Also compatible 50HZ/60HZ TV games.
7. Soft, tactile-enhanced rubber hand grips for hours of compatible play.

SH-2216

support 100Hz High-clear To Game

MII 100HZ LIGHT **INSTRUCTION**

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LIGHT GUN KEY DESCRIPTION

- 1.A key: fire key (same as trigger function)



- 2.B key: load key (can be load through this key after shooting)



- 3.START: start or pause game.

- 4.BACK: return previous menu.



- 5.X key: right kick-foot function in the wrestle games.

- 6.RELOAD mode select key.

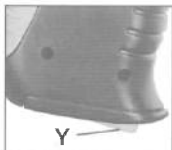
- 1.)NORMAL mode: LED is white, load after shoot of one box bullet.

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2.)AUTO RELOAD mode: LED is red, auto load after shooting



7.Y key: left collude -boxing function in the wrestle games.



8.D-PAD:dirction key, it have up-down and left-right select function in the dialog menu, and be provide cursor move: left, right ,up, down, thereby can be lock aim.



9.GUN mode select key:

- 1.)NORMAL mode: LED is white, normal single shooting mode.
- 2.)SHOT GUN mode: LED is red, shotgun mode, send 6pecs bullet per firing one times

3.)AUTO GUN mode; LED is green, auto firing, auto loading

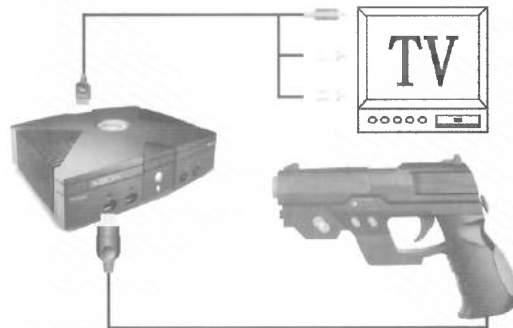
4.)BURST mode: LED is orange. burst mode, send 3pecs bullet Per firing one times.



USER MANUAL:

1.Connect light gun ,TV and XBOX console correctly according to connection diagram. And turn on the power. two kinds of connection diagram as below:

1.)AV input connection diagram



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2.)RFU input connection diagram



2.Light gun adjust: When you enter game that game can auto enter adjustment menu, here, you can process adjust. (Operating step: Please put the RELOAD mode switch to NORMAL mode when you adjust, put GUN mode switch to NORMAL mode too, Here let light gun aim at cursor on the TV appeared. At one time ,it is appear 100HZ typeface at the right of cursor, however 50HZ/60HZ can not appear. And fasten trigger or "A" key ,here cursor can be appear at the top left corner of screen, fasten trigger again and adjust cursor to center of screen, here light -point can be shooting to around of screen or any of corner, that can be say light-point adjust is correct .

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- 3.Finished adjust light gun, please let gun aim at screen again and press "START" key, game can be auto begin, Here, you can select according to menu of game provide by direction key and enter game your enjoyed.
- 4.If you need vibration, only put vibration switch to "on" estate, thus can be get vibration effect, if you need not, put vibration switch to "off" estate.
- 5.Memory card slot (this produce do not provide memory card) can be 100% support storage of memory card. you can keep the game into memory card though memory card socket when game finished, in this way it is convenience for play following game when you play next time .

NOTES:

- 1.The light gun can support 100HZ high-clear television, But several of 100HZ television can not compatible, this is not problem of cursor, but it is problem of television can not compatible 100HZ light gun.
- 2.The light gun compatible memory card of original factory, Maybe some of memory card can not use the light gun due to this memory card do not confirm by original factory
- 3.during keeping and using the light gun , please do not beat

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and decline the light gun, and give attention to keep dryness

WARNING:

- 1.Never point the light gun at anyone, at anytime.
- 2.Do not repaint any part of the light gun .
- 3.The light gun is intended for use only with your video game system and for no other purpose.
- 4.Do not modify the light gun.
- 5.Do not use the light gun outdoors.

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MII 100HZ 光槍說明

主要特征:

- 1.兼容NTSC/PAL制X BOX主機。
 - 2.支持BURST、AUTO GUN、SHOTGUN、NORMAL四種循環光槍模式。
 - 3.支持AUTORELOAD和NORMAL兩種循環裝彈功能模式。
 - 4.振動功能。
 - 5.帶記憶卡擴充母座。
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- 6.支持100Hz(1080綫) 高清晰度電視, 同時兼容50HZ、60HZ電視。
 - 7.軟膠手柄, 能提供長時間的游戲手感。
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功能鍵說明:

1.A鍵: 開火鍵 (同扳機功能)

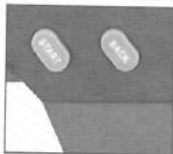


2.B鍵: 裝彈鍵 (射擊后可以通過此鍵來進行裝彈)



3.START: 開始或暫定游戲

4.BACK: 返回上級目錄菜單



5.X鍵: 在格斗游戲中為右踢腳功能

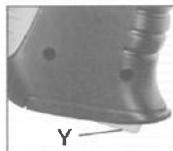
6.RELOAD模式選擇按鈕:

1) NORMAL模式: LED為白色, 打完一匣子彈后裝彈

2) AUTO RELOAD模式: LED為紅色, 開火一次裝彈為自動裝彈功能



7.Y鍵: 在格斗游戲中為左勾拳功能



8.D-PAD: 方向鍵, 在對話菜單中有上下和左右選擇功能, 在游戲中能提拱光標、左、右和上、下移動, 從而鎖定目標。



9. GUN模式選擇按鈕

1) NORMAL模式: LED為白色, 普通單發模式

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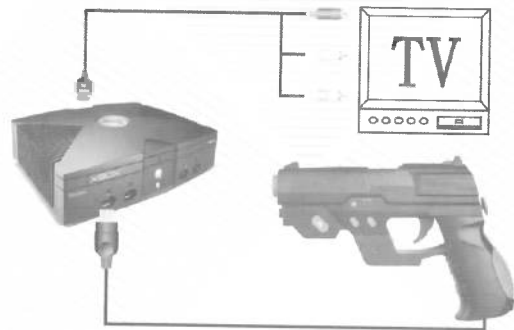
- 2) SHOT GUN模式: LED為紅色, 鳥槍模式, 開火一次發射6發子彈
- 3) AUTO GUN模式: LED為綠色, 自動連發, 自動裝彈模式
- 4) BURST模式: LED為橙色, 為爆炸模式, 開火一次發射3發子彈



操作說明:

1. 按接綫圖正確連接好光槍、電視機和X BOX主機, 并開啟電源, 以下為本產品的兩種接綫圖。

1) AV輸入式連接圖:



2) RFU輸入式連接圖:



2. 光槍校準: 進入游戲后, 游戲會自動進入一個校槍畫面, 此時就可以進行光點校準了。(具體操作步驟: 在光標校準時請將RELOAD模式按鈕開關置于 "NORMAL" 模式, GUN模式按鈕開關也置于 "NORMAL" 模式, 此時將光槍對準電視機上出現的一個光標, (同時在光標的右邊會出現100Hz字樣, 而50Hz/60Hz電視就不會出現該字樣) 并扣動扳機或 "A" 鍵, 這時光標會出現在屏幕的左上角, 再次扣動扳機將光標校準至屏幕中心, 此時光槍的光點應可以打至屏幕的四個邊或任一個角, 否則需重新校準光點。
3. 校槍完成后, 將光槍再次對準屏幕并按一下 "START" 鍵進入游戲, 此時您可以通過方向鍵按照游戲所提供的菜單進行選擇, 并進入自己喜愛的游戲中。
4. 在游戲中需要振動效果, 只需將振動開關打至 "ON" 狀態就能提供,

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在不需要時，將開關打至 "OFF" 即可。

5. 記憶卡擴充槽位，（注：本產品不配記憶卡）支持記憶卡存貯，在遊戲結束時可以通過記憶卡母座將遊戲存貯在記憶卡中，以方便下次遊戲時可以接着玩下面的遊戲。

注意事項：

1. 本產品遊戲光槍能支持絕大部分100Hz的高清晰度電視，但有極個別的100Hz電視會出現不兼容，這不是本產品的問題，而是本產品只支持100Hz-1080線的電視，而不支持100Hz-1250線的電視。
2. 本產品遊戲光槍兼容原廠記憶卡，有可能會出現市面上個別記憶卡不兼容，是因該記憶卡非原廠確認產品。
3. 本產品在使用和保管過程中注意不要跌落和摔打，同時注意防潮防水。

警告！

1. 在任何時候都不要將光槍對着別人。
2. 不要拆散任何部件。
3. 光槍僅僅是配合遊戲機使用的遊戲玩具，不能作其它任何用途。
4. 千萬不要改裝光槍。
5. 本產品絕對禁止室外和非法使用。

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